ConfUMS

COLLABORATORS

	TITLE : ConfUMS		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY		August 2, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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ConfUMS

1.1 ConfUMS.guide

ConfUMS 1.1a (21-Jul-94)

by Olaf Peters

A configuration editor for the Universal Message System (UMS).

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            Chapters, everyone should read.

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             What's ConfUMS, what's possible? Read this first!

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        Installing ConfUMS.

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1.2 ConfUMS.guide/Quickstart

Because most people don't read documentations although their
creation takes a lot of time I'll list the chapters that you really
should read:

```
                    Online Help
                          Online help of ConfUMS

                    Installation
                            Installing ConfUMS.

                    Configuration
                          How to configure ConfUMS.

                    Starting ConfUMS
                        Starting ConfUMS
```

1.3 ConfUMS.guide/Overview

```
                    Overview
********
```

   What is ConfUMS?

   If you ever wanted to modify a variable of the ums.config while
another UMS-application was running, you would have noticed, that after
having edited the ums.config with an editor, UMS wanted to restart the
server. Hmm, what to do? Wait for the other program(s) to finish? Or
stop them by quitting the server? Wait for UMSServer v11? Well, one
solution's already there: ConfUMS!

   ConfUMS uses the internal functions of the ums.library for editing
the ums.config - by doing so, the server doesn't have to be restarted
after changes to the ums.config. ConfUMS lets you edit the vars via a
singleline-, multiline- or listkind-editor in a comfortable and
intuitive MUI-Environment.

   ConfUMS also distinguishes users who have sysop-status and "normal"
UMS-users, letting sysops change the whole config while "normal" users
may only access their own local settings (see also
                    Security
).

   With UMS-Server v10.33 or lower, editing facilities are limited to
uservars only (those containing a period '.' in their name). But with
version 11 of the server you will be able to change everything in your
config without restarting the server.

   BUT! Development of Server v11 has been postponed until august '94,
because the author, Martin Horneffer, stays in Norway doing some
studies. So please be patient!

   Once v11 is available I will add some more features to ConfUMS, i.e.
adding and deleting users, netgroups, aliases etc. But again: please be
patient and wait for the new server!

1.4 ConfUMS.guide/Copyright

```
Copyright
*********
```

* This software package should be available for everybody free of
  any fee where possible.

* If you purchased this software the normal way from a Public domain
  distributor on a disk and you have payed more than 5,-DM or US
  $5,- for it you have definitely overpayed. You should look for a
  cheaper source of Public-Domain software as soon as possible.

Limitations of Usage:

None of the programs nor the source code (or parts of it) may be
used on any machine which is used on research, development,
construction, testing or production of weapons or other military
applications. This also includes any machine which is used for training
persons for any of the above mentioned purposes.

1.5 ConfUMS.guide/Author

Author
======

If you should discover a bug, want a feature to be added to ConfUMS
or just want to send flowers, flames, money, coke etc., you can reach
the author Olaf Peters at one of the following addresses (e-mail
prefered – hmm, erm, not for those coke things, okay? :-)):

* SnailMail:

      Kulmer Str. 7
      28237 Bremen
      Germany

* E-Mail:

      op@hb2.maus.de (no mail bigger than 16 KB, please!)
      olf@informatik.uni-bremen.de (send large mail to this address!)

* Voice-Mail:
      +49 421 6163352

If you have access to WWW (WorldWideWeb) visit the UMS-pages at

   http://www.informatik.uni-bremen.de/tkp/Homepages/d15b/ums.html

1.6 ConfUMS.guide/Online Help

Online Help
****

ConfUMS features a detailed Online Help which should be able to answer all questions concerning ConfUMS. Thus you need not read the whole documentation. If you encounter a question while using ConfUMS just press the Help key and you should get the according help page.

Attention: The documenation file "ConfUMS.guide" must reside in a directory which is part of AmigaGuide's path.

Usage:

* To get help concerning a part of the user interface move the mouse pointer over the object and press Help. The object's window must be the active one to use this feature.

* If the mouse pointer is not over a certain object you'll get the help page for the active window.

* To get help for a menu item select it with the mouse pointer and press Help while you still highlight the menu item in question.

1.7 ConfUMS.guide/Installation

```
Installation
************
```

What you need to run ConfUMS:

* a minimum of Kickstart and Workbench 2.04

* a minimum of UMS 10.x should be already installed

* a minimum of MUI 2.0 (ConfUMS uses some features of MUI, that are only available in v2.0 or higher!)

* enough memory for MUI and UMS to run, at least 1 MB of FastRAM.

If you have all these things ready and running, simply copy ConfUMS (and ConfUMS.info) into your desired directory. ConfUMS can be started from shell and Workbench. If you want to use the online help facilities of ConfUMS, you must copy the file ConfUMS.guide to a directory that also appears in the ENV:AmigaGuide/Path variable or add its path to that var – you will usually put it into the HELP: or HELP:english directory.

Since version 1.1 ConfUMS is completely localized: you can use this ability if you are running Workbench 2.1 or higher. Currently there is only a german translation available, if you want to use it copy the file ConfUMS.catalog (to be found in the Catalogs/deutsch/-directory of the distribution) to Locale:Catalogs/deutsch/.

1.8   ConfUMS.guide/Starting ConfUMS

```
Starting ConfUMS
****************
```

   ConfUMS recognizes the following arguments which can either be
specified in the shell or also be entered as ToolTypes in ConfUMS.info
(the icon file):

```
NAME
     the user's name (or his/her alias) as specified in the UMS
     configuration.

PASSWORD
     his/her password. You may also specify the period '.' here to have
     a login-window open on invocation with name and server accordingly
     set and the password textgadget activated. This offers a means of
     quickly logging in without having to visibly state the password
     command line argument or ToolType.

SERVER/K
     the UMS-server to which the user wants to login. This argument is
     optional. By default, ConfUMS looks for the environmentvariable
     $UMSSERVER or uses the server "default".
```

   If you don't specify user or password, ConfUMS will open a
loginwindow where you can enter these arguments.

1.9   ConfUMS.guide/Login window

```
              The Login Window
================
```

   To use ConfUMS you have to log in to an account of the UMS
messagebase.

   This can be done by supplying commandline arguments or ToolTypes (in
ConfUMS' icon). (see
              Starting ConfUMS
).

   If you do not supply a username or if your login attempt is not
successful the login window will be opened.

```
Name
     Use this textgadget to enter your username (or alias) in the UMS
     messagebase.

Password
     Use this textgadget to enter the password for the account.

Server
     Use this textgadget to enter the server to connect to.
```

    After the "Ok" button is pressed ConfUMS tries to login with the
supplied account name and password. If the attempt fails a requester is
opened and you can decide to change the inputs and retry. On pressing
the "Cancel" button ConfUMS closes the login-window and terminates.

1.10 ConfUMS.guide/Configuration

                Configuration
****

    ConfUMS is mainly configured by ums.config-variables, so there's a
very comfortable way of configuring ConfUMS: simply use it :-)

    Nevertheless, ConfUMS also recognizes an environment variable, called
EDITOR (see
                EDITOR
) specifying the external editor that will be used
for multiline-edits in ConfUMS. The environment variable will be
overridden if you specify the UMS variable "ConfUMS.Editor".

    Currently there are the following ums.config-vars that will change
the way ConfUMS behaves:

                ConfUMS.CallListkind

                ConfUMS.Display

                ConfUMS.Editor

                ConfUMS.ForceDelete

                ConfUMS.ShowContents

                ConfUMS.Stack

                EDITOR
                 which is not an UMS- but an environment-variable

1.11 ConfUMS.guide/ConfUMS.CallListkind

ConfUMS.CallListkind
====================

    This variable contains an AmigaDOS-pattern determining for which
varnames ConfUMS shall use the listkind editor if you are

double-clicking (or pressing enter) on an entry in the list of
variables.

    Example:

```
ConfUMS.CallListkind = "cleanex.#?"
     calls the listkind editor for all variables whose names start with
     cleanex.

ConfUMS.CallListkind = "expire.grouplist"
     calls the listkind editor for the expire.grouplist.
```

    By default ConfUMS doesn't start the listkind editor for any
variable automatically.

1.12 ConfUMS.guide/ConfUMS.Display

```
ConfUMS.Display
===============
```

    Determines which kinds of variables will be displayed at
startup-time:

gu
    for global uservars

lu
    for local uservars (local to the user who has logged in to ConfUMS)

gs
    for global servervars

ls
    for local servervars

    Examples:

```
ConfUMS.Display = "gu, lu, gs, ls"
     Show all variables at startuptime.

ConfUMS.Display = "lu, ls"
     Show only local vars.

ConfUMS.Display = "gu, gs"
     Show only global vars.

ConfUMS.Display = "gu, lu"
     Show only user-vars.
```

    By default ConfUMS doesn't display any vars (ConfUMS.Display = "").

1.13   ConfUMS.guide/ConfUMS.Editor

```
              ConfUMS.Editor
==============
```

   With this var, you can tell ConfUMS which editor should be used for
the multiline-editor. This editor must be running synchronously, it
must not detach from the CLI or Shell.

   Attention! You should only use a standard Amiga texteditor. This is
because lines have to end with LF ($0A). ConfUMS doesn't change your
edited text before writing it back to ums.config. The editor must not
detach itself from the CLI, therefore most editors have to be started
with a special option.

   Examples:

```
ConfUMS.Editor = "GED STICKY"
     Configuration for GoldED.

ConfUMS.Editor = "ED -sticky"
     Configuration for CygnusEd.

ConfUMS.Editor = "TTX WAIT"
     Configuration for TurboText.

ConfUMS.Editor = "XDME -n"
     Configuration for XDME.
```

   By default, ConfUMS looks for the environmentvar called EDITOR.

   See also

```
              EDITOR
              ,
              ConfUMS.Stack
              .
```

1.14   ConfUMS.guide/ConfUMS.ForceDelete

```
              ConfUMS.ForceDelete
==================
```

   This one lets you determine whether ConfUMS should pop up a
requester when you're about to delete a variable using
```
              Delete
              .
```

   Specifying 'yes' (case insensitive) will disable this requester, any
other entry will force your confirmation.

   So if you do not want ConfUMS to show the requester and delete the
variable immediately, use the following line:

ConfUMS.ForceDelete = "yes"

   By default, ConfUMS displays the requester (ConfUMS.ForceDelete =
"no").

1.15   ConfUMS.guide/ConfUMS.ShowContents

ConfUMS.ShowContents
====================

   This one lets you determine whether ConfUMS should open the
variable-contents preview-window at startup-time.

   Specifying 'yes' (case insensitive) will bring it up, any other
entry will just open ConfUMS' main window.

   So if you want to let ConfUMS open that window, use the following
line:
ConfUMS.ShowContents = "yes"

   By default, ConfUMS does not display the contents-window
(ConfUMS.ShowContents = "no").

1.16   ConfUMS.guide/ConfUMS.Stack

                    ConfUMS.Stack
=============

   If your desired editor does not start up properly this could mean
the system stack is too low.

   Using ConfUMS.Stack you can set the stacksize to a higher value.

   Example:

ConfUMS.Stack = "32768"
     Will call the editor with a stack-size of 32768 bytes.

   See also
                ConfUMS.Editor
                ,
                EDITOR
                .

1.17   ConfUMS.guide/EDITOR

```
                EDITOR
======
```

   This is an environment-variable commonly used by Amiga applications
to specify your desired ASCII-editor. ConfUMS will fall back to this
setting for multiline-editing if you did not specify "ConfUMS.Editor"
in your UMS-configuration. The editor chosen must be running
synchronously, it must not detach from the CLI or Shell.

   Attention! You should only use a standard Amiga texteditor. This is
because lines have to end with LF ($0A). ConfUMS doesn't change your
edited text before writing it back to ums.config. The editor must NOT
detach itself from the CLI, therefore most editors have to be started
with a special option.

   Environmentvars can be set using the CLI-command SetEnv. Use Copy
ENV:EDITOR TO ENVARC: to save your settings permanently have them
available upon the next system-startup.

   Example: SetEnv EDITOR "GED STICKY" configures the
GoldED-quickstarter.

   See also
                ConfUMS.Editor
                ,
                ConfUMS.Stack
                .

1.18 ConfUMS.guide/Mainwindow

```
                ConfUMS' mainwindow
*******************
```

   The mainwindow of ConfUMS contains several groups of userinterface
items:

                The list of variables
                        displaying the desired UMS variables, as
                           choosen by the gadgets in the display-
                           group (see below), letting you select
                           the entry you want to work on.

                The edit-group
                           for starting one of the three editors to
                            modify the selected variable

                The entry-group
                           for modifying the selected entry without

                                             editing its contents.

                    The display-group
                                   for determining which variables shall be
                                   displayed in the variable list.

   Note that some of these items will not be available if ConfUMS is
started by a user who hasn't got sysop-status (see also
                   Security
).

1.19 ConfUMS.guide/Variables

                   The list of variables
=====================

   On the left side of ConfUMS' mainwindow you see a list containing
those variables in your ums.config matching the set of variables you
configured via the checkmark-gadgets on the right.

   A 'G' in front of a varname indicates a global var: it isn't
specific to a user. If the 'G' is missing that variable is part of the
current user's local configuration (see the 'User' textgadget on the
right bottom for the current user,
                   Username
).

   You can select an entry by clicking on it. If you doubleclick on the
item, the singleline- or (if the variable is not a single line)
multiline-editor will invoke (see
                   Editors
).

1.20 ConfUMS.guide/Editgroup

                   The Editgroup
=============

   This group lets you choose an editor to change the selected
configvar. Moreover, you can name new variables here. Currently, there
are three editors available:

                   'New' textgadget
                       For naming new variables.

```
             single line editor

             multi lineeditor

             list kind editor
```

1.21   ConfUMS.guide/New

```
             New textgadget
--------------
```

   Below the editors' buttons you'll find a textgadget labeled New,
where you can enter the names of new variables you want to add. If the
entered variable already exists, the listview will be scrolled to
reveal its name which will at the same time become the selected
(highlighted) item. If the variable is new to the server's
configuration, you may then select one of the three editors to
determine its initial contents. The new variable won't be written
unless you choose "Write global" or "Write local" from ConfUMS' edit
dialogue (see also
```
             Editors
             )
```

1.22   ConfUMS.guide/Singleline-editor

```
             Single line editor button
-------------------------
```

Button
     Single line

Function
     Brings up the "single-line-edit" dialogue which lets you edit
     variables that do not contain a linefeed.

Shortcut
     S

See also

```
             Editors
             .
```

1.23   ConfUMS.guide/Multiline-editor

```
              Multi line editor button
-----------------------

Button
     Multi line

Function
     Brings up the "multi-line-edit" dialogue and starts your selected
     texteditor for modifying variables that may contain more than one
     line.

Shortcut
     M

See also

              Editors
              ,
              ConfUMS.Editor
              .
```

1.24 ConfUMS.guide/Listkind-editor

```
              List kind editor button
----------------------

Button
     List kind

Function
     Brings up the "list-kind-edit" dialogue which is aimed to let you
     modify variables that consist of lines in the form STRING, VALUE.

Shortcut
     L

See also

              Listkind
              .
```

1.25 ConfUMS.guide/Entrygroup

```
              The entrygroup
==============

   The buttons in this group are only available if you have selected an
```

entry in the list of variables, See
                  Variables
                        .

    If you did so, you can

                  delete
                                    to remove variables from the configuration

                  clone
                                      to clone the contents of one variable into ←
                                          another

                  rename
                                    to rename a variable

                  make local
                                      to make a global variable a local one

                  make global
                                    to make a local variable a global one

1.26 ConfUMS.guide/Delete

                  Delete button

Button
      Delete

Function
      Remove the entry highlighted in the variable listview from the
      ums.config. Depending on the value you entered in
      ConfUMS.ForceDelete a requester will pop up asking you to confirm
      deletion of that var.

Shortcut
      D

See also

                  ConfUMS.ForceDelete
                        .

1.27   ConfUMS.guide/Clone

```
              Clone button
------------

Button
     Clone

Function
     This button asks you to name a new variable which will be
     initialized with the contents of the variable that was previously
     selected.

Shortcut
     N

See also

              Editors
              .
```

1.28   ConfUMS.guide/Rename

```
Rename button
-------------

Button
     Rename

Function
     Using this button, you can simply change the name of a variable in
     a little requester.

Shortcut
     R
```

1.29   ConfUMS.guide/Make global

```
Make global button
------------------

Button
     Make global

Function
     Turns a local variable into a global one.

Shortcut
     G
```

1.30 ConfUMS.guide/Make local

```
Make local button
-----------------
```

Button
     Make local

Function
     Makes a formerly global variable become local to the user
     specified in the user-textgadget.

Shortcut
     O

1.31 ConfUMS.guide/Displaygroup

```
              The Displaygroup
================
```

   Using the elements of the displaygroup, you determine which
variables will be displayed in the list of variables (
              Variables
). The
variables of your UMS configuration are divided into four different
classes/kinds: basically, these are "global" vars holding general
settings and "local" vars determining individual settings effective
only to the user named in the textgadget on the right bottom
(
              Username
). Either vars are subdivided into
"servervars" configuring the server's behaviour and "uservars" which
are associated to UMS-applications like IntuiNews, ConfUMS or
im-/exporters. You can recognize uservars as taking a period '.' in
their names, where the part left of the first period represents the
application affected by the respective uservars.

   This group contains four checkmarks and a textgadget:

Global

              Uservars
                                        checkmark

              Servervars
                                   checkmark

Local

```
                    Uservars
                                          checkmark

                   Servervars
                                       checkmark

                   Username
                                       textgadget
```

1.32   ConfUMS.guide/Global uservars

```
                   Global uservars checkmark
------------------------
```

Button
    Global uservars

Function
    When setting this checkmark, ConfUMS will put all global uservars
    into the list of variables, clearing the checkmark will remove
    them from the list.

Shortcut
    1

See also

            List of variables

1.33   ConfUMS.guide/Global servervars

```
                   Global servervars checkmark
--------------------------
```

Button
    Global servervars

Function
    When setting this checkmark, ConfUMS will put all global
    servervars into the list of variables, clearing the checkmark will
    remove them from the list. Note that version 10 of the UMS-Server
    does not allow you to edit servervars.

Shortcut
    2

See also

```
                    List of variables
                    .
```

1.34   ConfUMS.guide/Local uservars

```
                    Local uservars checkmark
------------------------
```

```
Button
     Local uservars
```

```
Function
     When setting this checkmark, ConfUMS will put all uservars local
     to the user entered in the user-textgadget into the list of
     variables, clearing the checkmark will remove them from the list.
```

```
Shortcut
     3
```

```
See also
```

```
                    User textgadget
                    ,
                    List of variables
                    .
```

1.35   ConfUMS.guide/Local servervars

```
                    Local servervars checkmark
--------------------------
```

```
Button
     Local servervars
```

```
Function
     When setting this checkmark, ConfUMS will put all servervars local
     to the user entered in the user-textgadget into the list of
     variables, clearing the checkmark will remove them from the list.
     Note that version 10 of the UMS-Server does not allow you to edit
     servervars.
```

```
Shortcut
     4
```

```
See also
```

```
                    List of variables
                    .
```

1.36 ConfUMS.guide/Username

```
               User stringgadget
-----------------
```

Button
     User textgadget

Function
     This gadget is only available to users who have sysop-status on
     the server they're logged in to. Use this gadget to determine the
     user whose local configuration you want to modify. Simply enter
     the name or an alias of the desired user in the textgadget and
     ConfUMS will display the local variables belonging to that user if
     the corresponding checkmarks (local server/local user) are set.

     With version 11.2 or higher of UMS-Server you can also use the
     popup object right to the textgadget to select a user from the
     upcoming list.

Shortcut
     U

See also

               List of variables
               ,
               local uservars
               ,
               local servervars
               .

1.37 ConfUMS.guide/Editors

```
               The editors
***********
```

   ConfUMS has three builtin editors - hmm, let's say two builtin
editors and the facility to call a texteditor of liking to edit
variables longer than one line.

   In all the editor dialogues, you will find the following information:

Variable
     The name of the variable you are editing

Status

```
     The distribution (local or global) and kind (server- or uservar)
     of that variable

Local to
     The user to whose local environment the variable will be written
     when you press Write local.

   Below the edit area of the specific editor you will always find
three buttons that are selectable depending on your user-status and the
status of the selected variable (
                Security
                ).

Write global
     The changes you made are written to the global environment.

Write local
     The changes you made are written to the local environment of the
     user stated in the textfield Local to, see above.

Cancel
     The variable will not be changed. If you were about to enter a new
     variable, the variable will not be written to your configuration.

   The following editors are available:

Singleline
     You will be presented a textgadget where you can enter or modify
     the variable to your liking.

Multiline
     Your favourite texteditor will be invoked presenting you with the
     contents (if any) of the variable you want to edit.  When you have
     finished editing the variable save the contents to the same file
     that the editor started with (!) and quit the editor. ConfUMS will
     only adopt your changes if you leave the filename passed to the
     external editor unchanged!

Listkind
     The listkind editor lets you edit variables that consist of single
     or multiple lines in the form STRING, NUMBER. (
                Listkind
                ).
```

1.38 ConfUMS.guide/Listkind

```
Listkind editor
===============

   The listkindeditor is for special use with variables that only
consist of lines in the form STRING, NUMBER, e.g. expire.grouplist:

     expire.grouplist = "
```

```
    indigo.admin,              7
    indigo.maus,               7
    maus.hb2.Amiga,           31
    maus.hb2.Amihard,         14
    maus.hb2.Amiprog,         31
    "
```

   With this editor you can easily edit such vars. The editor-window
consists of the following elements:

Variablecontents-listview
     Holding the entries of the UMS-variable and each corresponding
     value.

Textgadgets for entry and value
     You can edit an existing entry and/or value with these gadgets or
     add new entry/value-pairs to the listview. See notes below.

Up-/down-button behind value-textgadget
     Using these buttons you can move the active entry up and down in
     the listview.

New-Button
     Deselects the active listview-entry (if existing) and clears the
     textgadgets allowing you to enter a new entry/value-pair.

Clone-Button
     Simply clones the active listview-entry. This is useful if you
     want to add several entries which only differ slightly.

Delete-Button
     Removes the active listview-entry from the listview.

Sort-Button
     The entries in the list will be sorted. Entries that contain a
     pattern will be sorted to the end of the list.

   When you select a variable from the listview by clicking on it, the
contents of the active listview-entry will be copied to the textgadgets
below the listview. You can now change the entry and/or value, pressing
enter will change the selected entry in the listview. Every time you
have an active entry in the listview the textgadgets correspond to that
entry.

   If you don't have an active entry in the listview and you enter an
entry and/or value and press enter in the textgadget, a new
listview-entry will be created with
   * a dummy value ('0') if you pressed enter in the entry-textgadget

   * a dummy entry ('<noname>') if you first entered something in the
     value-gadget leaving the entry-gadget blank.

   Note: You must press Enter in either input gadgets to have your
changes come to effect. If you select another entry or press a button
without having this acknowledged your inputs to the gadgets, your
changes will be lost.

1.39 ConfUMS.guide/Menu

                    The menu
****

    ConfUMS' mainwindow also offers some functions in a pulldown menu:

    Project-menu

About...
      A requester will come up, giving you information about ConfUMS,
      your login and whether you have sysop-rights.

      Shortcut: AMIGA-?

Iconify
      Will close all ConfUMS-windows and put an icon on your WorkBench
      as if you had clicked on the iconify-icon in the window-border of
      a ConfUMS-window. For further information consult the MUI-manual,
      please.

      Shortcut: AMIGA-I

Quit
      Terminates ConfUMS.

      Shortcut: AMIGA-Q

    Variables-menu

Rescan
      If you think the variable listview does not match your ums.config,
      use this button to rescan the configuration and update the list.

      Shortcut: AMIGA-R

Contents
      This item is checked if the preview-window is open. You can use
      this item do display/hide the preview-window (see also

                  ConfUMS.ShowContents
).

      Shortcut: AMIGA-C

    User-menu

Change password...
      A requester will come up, asking you to enter a new password for
      the user entered in the user-textgadget (see
                  Username
). Your
      inputs to the textgadget of that requester will be hidden (i.e.

inputs will be echoed by a superscript period '*')!

Shortcut: none

1.40 ConfUMS.guide/Security

                  Security
****

   ConfUMS distinguishes "normal" users and users who have
sysop-status, i.e. having the keyword Sysop in their local variablearea.

   Generally a sysop has the privilege to modify the whole
configuration, including variables local to users other than him- or
herself.

   A normal user is just able to edit his/her local configuration -
he/she cannot modify servervars (exception: his/her password) or vars
which are global or local to another user.

   Restrictions for users without sysop-status:

   * cannot write back global variables

   * cannot change distribution of variables (local -> global, global
     -> local)(1)

   * cannot delete global variables

   * cannot change variables of other users - that's why the User
     textgadget is disabled.

   * cannot change servervariables

   ---------- Footnotes ----------

   (1) if you want to copy a global variable to your local
environment, use the Clone button (
                Clone
                ), don't change the name of the
variable and press Write local

1.41 ConfUMS.guide/Thanks

Thanks
******

   The author would like to thank the following people:

Stefan Stuntz
     for that wonderful environment called "Magic User Interface".
     Without MUI, ConfUMS wouldn't exist (not even with a GadTools-GUI)!

Sven Golchert
     for reading this manual and finding tons of mistakes! I really
     appreciate that work - I hate writing manuals ;-)

Martin Horneffer
     for developing the UMS server and for his bugreports.

Markus Stipp & Matthias Scheler
     for their newsreader IntuiNews and for allowing me to copy some
     parts of its documentation. Also thanks to Markus for some help
     with MUI.

Kai Bolay
     for his marvellous m2rtd, which saved me many hours of my precious
     time!

Mark Jackisch
     for his help with ReadArgs()

Frank Duerring, Thomas Schwarz, Ralf Garbade, Alexander Bauer, Martin Ziemer, ←
   hartmut Goebel
     for their bug-reports about ExpirEd and ConfUMS.

all the people at the UMS-meeting in Königswinter (Germany) in April '94.
     for having a pretty good time there :-)

all the other people involved in UMS
     for making this system so great!

1.42 ConfUMS.guide/FAQ

FAQ - Frequently Asked Questions
****

   This section contains questions that users often asked me, so if you
have a question concerning ConfUMS, please consult this section beforce
mailing me.

ConfUMS doesn't write back my variables, why?
     Are you sure, you're not trying to write back a server-variable
     (containing a period in its name)? An UMS-server lower than v11 is
     not able to write back server-variables. Version 11 of the server
     will let you change every item of the ums.config via
     ums.library-functions.

Why did you not make ConfUMS behave like a Prefs program with Save/Use/Cancel ←
   functions?
     Sorry, ConfUMS' icon may be a little confusing. ConfUMS isn't
     meant to be a Prefs-program for UMS (like those in sys:Prefs/).

The concept for a prefs-like program would have been much more
complicated: every change to a variable must be buffered until the
users leaves ConfUMS with the Save function. And even a
Use-functionality would not be possible, because UMS itself does
not support such a concept. So please consider ConfUMS as a
config-editor not as a prefs-program - it's ConfUMS, not
UMSPrefs!

To be continued...

1.43 ConfUMS.guide/History

```
History
*******
```

v1.1a (21.07.94)

- fixed a bad bug that let ConfUMS crash when starting from CLI
(reported by hartmut Goebel)

v1.1 (20.07.94)

- ConfUMS is now localized with AmigaOS v2.1+

- new configvars: ConfUMS.CallListkind, ConfUMS.Stack (last one as
requested by Oliver Rummeyer)

- fixed a bug in the listkind-editor that let ConfUMS crash with
some entries (reported by Alexander Bauer).

- some "cosmetic" changes

v1.0 (16.06.94)

- first public release.

1.44 ConfUMS.guide/Future

```
Future
******
```

The following features are on my todo-list for future ConfUMS
releases:

* support for more UMS v11 features as soon as the server supports
  them (creation of users, aliases etc.)

* german docs

* to be continued...

1.45 ConfUMS.guide/MUI

```
MUI
***
```

This application uses

MUI - MagicUserInterface

(C) Copyright 1993 by Stefan Stuntz

MUI is a system to generate and maintain graphical user interfaces. With the aid of a preferences program, the user of an application has the ability to customize the outfit according to his personal taste.

MUI is distributed as shareware. To obtain a complete package containing lots of examples and more information about registration please look for a file called "muiXXusr.lha" (XX means the latest version number) on your local bulletin boards or on public domain disks.

If you want to register directly, feel free to send

DM 20.- or US$ 15.-

to

Stefan Stuntz

Eduard-Spranger-Straße 7

80935 München

GERMANY

1.46 ConfUMS.guide/Concept index

```
                Concept index
*************
```

About (menuitem)
                                Menu

Address
                                        Author

Author
                                        Author

WWW

Author

WWW

Author